

CAN ONLY MOVE ONCE EXCEPT WHEN IT MAKES ITS FIRST MOVE  
AND THEN IT CAN MOVE 2 TIMES

CAN ONLY GO FORWARD AND CAPTURE  
DIAGONALLY

**PAWN**



**KNIGHT**

MOVES IN AN L SHAPE; 2 UP 1 LEFT  
OR RIGHT-OR-1 UP 2 LEFT OR RIGHT

ONLY PIECE THAT CAN  
JUMP OVER ANOTHER

CAN ONLY CAPTURE WHEN JUMPING  
IF LANDS ON SQUARE WITH ENEMY



**BISHOP**

A BISHOP MAY ONLY MOVE DIAGONALLY  
AND CAN MOVE AS FAR AS ITS  
LINE OF SIGHT

A ROOK MAY ONLY MOVE STRAIGHT AND  
CAN MOVE AS FAR AS ITS LINE OF SIGHT-  
BE IT FORWARD/BACKWARD, LEFT/RIGHT

**ROOK**



**QUEEN**

CAN MOVE AND CAPTURE ON ANY SQUARE  
IN LINE OF SIGHT

SHE CAN MOVE ON THE STRAIGHTS AND ON THE DIAGONALS

RESTRICTED TO ONE MOVE PER TURN-CAN MOVE  
IN ANY DIRECTION - STRAIGHTS OR DIAGONALS

MAY CAPTURE IN ANY DIRECTION  
THAT'S WITHIN ITS LEGAL MOVE RANGE

**KING**

